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<u>Our Case No. 9281-3582</u> Client Reference No. CK US98040/S00P0393US00J

PATENT APPLICATION TRANSMITTAL LETTER

The Assistant Commissioner for Patents:

Transmitted herewith for filing is the patent application of Kenichi Seino, Mitsuo Kamiko, Tomoyasu Katsuyama, Yoshihiro Date and Naoki Hagiwara

For Video Signal Processing Circuit, Viewfinder Apparatus, Television Camera, and Image Monitor Apparatus

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⊠ fi	$\underline{16}$ pages of application (including title page), $\underline{4}$ sheet(s) of drawings and the following Appendices : $\underline{n/a}$.								
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I	Assignment transmittal letter and Assignment of the invention to :								
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Our Case No. 9281-3582 Client Reference No. CK US98040/S00P0393US00J

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Application of:			
Seino	et al.)	
Serial	No.: To Be Assigned)	
Filing	Date: Herewith)	
For:	VIDEO SIGNAL PROCESSING CIRCUIT, VIEWFINDER APPARATUS, TELEVISION CAMERA, AND IMAGE MONITOR APPARATUS)	

PRELIMINARY AMENDMENT

Assistant Commissioner for Patents Washington, D.C. 20231

Dear Sir

Prior to examination of the above-identified application, please amend the application as follows:

In the Claims

(Amended) A video signal processing circuit comprising:
 a contour-adjusting circuit [for] performing contour adjustment by
peaking R, G, and B signals [among] <u>from</u> video signals in <u>one of</u> an NTSC system
[or] <u>and</u> a PAL system or by peaking only a Y signal [among] <u>from</u> transmission color signals in a high definition television system [and for], <u>said contour adjustment circuit</u> outputting at least one adjusted signal;

an inverse matrix transforming circuit [for] separating, by performing inverse matrix transformation, the R, G, and B signals from the adjusted Y signal, a Pr signal, and a Pb signal among transmission color signals[and for], said inverse matrix transforming circuit outputting the separated R, G, and B signals:

a selecting circuit [for] selecting, in accordance with the type of input video signals, either the R, G, and B signals in which contour adjustment is performed or the Y signal, in which contour adjustment is performed, and the Pr signal and the Pb signal, in which contour adjustment is not performed.

Remarks

In view of the amendments above, Applicant respectfully submits that all of the pending claims are in condition for allowance and seeks an early allowance thereof. If for any reason, the Examiner is unable to allow the application in the next Office Action and believes that a telephone interview would be helpful to resolve any remaining issues, he is respectfully requested to contact the undersigned attorneys.

Respectfully submitted,

Gustavo Siller, Jr. Registration No. 32,305 Attorney for Applicants

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Our Case No. 9281-3582 Client Reference No. CK US98040/S00P0393US00J

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE APPLICATION FOR UNITED STATES LETTERS PATENT

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Kenichi Seino

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Naoki Hagiwara

TITLE:

Video Signal Processing Circuit, Viewfinder Apparatus, Television Camera, and Image Monitor Apparatus

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VIDEO SIGNAL PROCESSING CIRCUIT, VIEWFINDER APPARATUS, TELEVISION CAMERA, AND IMAGE MONITOR APPARATUS

BACKGROUND OF THE INVENTION

1. Field of the Invention

The present invention relates to video signal processing circuits in NTSC and PAL systems and in a high definition television (hereinafter referred to as "HDTV") system, viewfinder apparatuses including the video signal processing circuits, television cameras including the viewfinder apparatuses, and image monitor apparatuses including the video signal processing circuits.

2. Description of the Related Art

Hitherto, video signal contour-adjusting circuits have been employed to improve the resolution of an image in a viewfinder apparatus for a television camera by enhancing the contour of the image to be captured and therefore to enable a user to easily observe the image.

In general, the video signal contour-adjusting circuits separate a part of the video signal where the temporal variation is great, which in turn is amplified and added to the original signal.

To this end, a method described below has been widely used. Specifically, low-pass filters, each of which

includes an inductor as a serial device and a capacitor as a parallel device of an input signal, are connected in multiple stages to generate a delayed signal of the original signal. The delayed signal is added to the original signal, and the contour is thereby emphasized.

Since the low-pass filters formed of the inductors and the capacitors are connected in multiple stages in the above method, a plurality of inductors and capacitors are required. These components are difficult to be miniaturized. When these components are mounted in a small apparatus, they are apt to pick up electromagnetic noise generated by peripheral devices. Therefore, it is necessary to construct an electromagnetic shielding. Hence, the cost of such an apparatus is high.

If an amplification degree is increased so as to strongly perform contour adjustment by the contour-adjusting circuit, a circuit is more apt to oscillate and an operation of the apparatus becomes unstable.

If the apparatus is a television camera both in an NTSC/PAL system and an HDTV system, it is necessary to arrange a plurality of contour-enhancing circuits since frequency bands of the video signals and signal processing methods differ according to the systems. It is thus difficult for the television camera to be miniaturized and low-cost.

SUMMARY OF THE INVENTION

Accordingly, it is an object of the present invention to provide a video signal processing circuit for performing stable contour enhancement by means of digital signal processing, which can be used for a television camera both in an NTSC/PAL system and an HDTV system, a viewfinder apparatus, a television camera, and an image monitor apparatus.

According to one aspect of the present invention, there is provided a video signal processing circuit including a contour-adjusting circuit for performing contour adjustment by peaking red (R), green (G), and blue (B) signals among video signals in an NTSC system or a PAL system or by peaking only a Y signal (luminance signal) among transmission color signals in a high definition television system and for outputting at least one adjusted signal; an inverse matrix transforming circuit for separating, by performing inverse matrix transformation, the R, G, and B signals from the adjusted Y signal, a Pr signal, and a Pb signal (color-difference signals) among the transmission color signals and for outputting the separated R, G, and B signals; and a selecting circuit for selecting, in accordance with the type of input video signals, either the R, G, and B signals in which the contour adjustment is

performed or the Y signal, in which the contour adjustment is performed, and the Pr signal and the Pb signal, in which the contour adjustment is not performed.

The video signal processing circuit may further include a determining unit for determining whether the contour adjustment is normally performed and for outputting a control signal for controlling the selecting circuit.

As described above, each of the R, G, and B video signals in the NTSC/PAL system is peaked, and the contour adjustment is thereby performed. In the HDTV system, only the Y signal is peaked. Subsequently, inverse matrix transformation of the peaked Y signal, the Pr signal, and the Pb signal is performed to generate the R, G, and B signals.

When the above video signal processing circuit is applied to a viewfinder apparatus for a television camera, a visual field frame can be clearly displayed, thus improving visibility in focusing.

The video signal processing circuit according to an embodiment of the present invention may be applied to an image monitor apparatus, thus providing an image monitor with high visibility in which the contour of an image is clearly displayed.

BRIEF DESCRIPTION OF THE DRAWINGS

Fig. 1 is a block diagram of a television camera including a video signal processing circuit according to an embodiment of the present invention;

Fig. 2 is a block diagram of an internal construction of the video signal processing circuit shown in Fig. 1;

Fig. 3 is a block diagram of an internal construction of a peaking circuit shown in Fig. 2; and

Fig. 4 is a waveform chart showing a signal at each unit of the peaking circuit shown in Fig. 3.

DESCRIPTION OF THE PREFERRED EMBODIMENTS

The present invention will be understood from the following description of the preferred embodiments with reference to the accompanying drawings.

Fig. 1 is a block diagram of a television camera including a video signal processing circuit according to an embodiment of the present invention.

Referring to Fig. 1, the television camera includes a camera 1. A charge-coupled device (CCD) unit 2 captures image data obtained through a lens (not shown), which in turn is input as an electrical signal to a signal processing circuit 5 operated by a timing signal generated by an oscillator 3 and a timing-signal generating circuit 4. The electrical signal passes through an output circuit 6 and is output as a Y signal, a Pr signal, and a Pb signal in an

 $\ensuremath{\mathsf{HDTV}}$ system, or as R, G, B video signals in an $\ensuremath{\mathsf{NTSC/PAL}}$ system.

These signals are converted to digital signals by an A/D converting circuit 12 of a viewfinder 11, and the converted digital signals are input to a video signal processing circuit 13. The video signal processing circuit 13 is the core of the present invention.

The signals output from the output circuit 6 are also input to a signal separating circuit 14 to generate a synchronization signal. The synchronization signal synchronizes a liquid crystal display (LCD) driver control circuit 15, to which the video signals adjusted/converted by the video signal processing circuit 13 are input.

An output signal from the LCD driver control circuit 15 controls the timing of an LCD driver 16 and drives an LCD 17 to performs predetermined image display.

Referring now to Fig. 2, the video signal processing circuit 13 is described.

Fig. 2 is a block diagram of the internal construction of the video signal processing circuit 13. The video signal processing circuit 13 includes a first peaking circuit 21a for performing peaking processing of the R signal and the Pr signal (the Pr signal is not used at an output end) among the video signals, a second peaking circuit 21b for performing peaking processing of the G signal and the Y

signal, and a third peaking circuit 21c for performing peaking processing of the B signal and the Pb signal (the Pb signal is not used at an output end).

The video signal processing circuit 13 further includes an inverse matrix transforming unit 22 for separating video signals from the Y signal, which is peaked by the peaking circuit 21b, and from the Pr and Pb signals, and a selecting circuit 23 for selecting circuit connections in accordance with the type of input signals.

The selecting of circuit connections is performed by selecting switches 23a, 23c, 23d, 23e, and 23f, which are driven simultaneously by the selecting circuit 23.

The selecting switches 23a, 23c, 23d, 23e, and 23f may be mechanical switches, or alternatively, semiconductor switches. Operations of the selecting switches 23a, 23c, 23d, 23e, and 23f, in which either an a-side or a b-side is selected to be connected to c, are controlled by the selecting circuit 23 and the signals are thus relayed.

The selecting switch 23a is operated by the selecting circuit 23 such that, when the input signals are the R, G, and B video signals, the b-side of the selecting switch 23a is selected to be connected to c, and when the input signals are the HDTV signals, the a-side of the selecting switch 23a is selected to be connected to c. The signals are therefore relayed to the output end. The other selecting switches 23c,

23d, 23e, and 23f operate in the same manner as the selecting switch 23a.

A determining unit 24 determines whether output signals A_5 , B_5 , and C_5 are formatted in a predetermined format. The determination is negative when the type of the input signals (the HDTV system of the Y, Pr, and Pb signals or the NTSC/PAL system of the R, G, and B signals) does not match a signal processing method described below. In such a case, a control signal Ss is sent to the selecting circuit 23 to cause the selecting switches 23a, 23c, 23d, 23e, and 23f to switch the connection to the opposite side, thus changing over the signal processing method.

As shown in Fig. 2, when the HDTV Pr signal as a signal A_1 , the HDTV Y signal as a signal B_1 , and the HDTV Pb signal as a signal C_1 are input to the video signal processing circuit 13, the following operation is performed. The signal B_1 is peaked by the peaking circuit 21b and becomes a signal B_2 . For the signals A_1 and C_1 , the control signal Ss to the selecting circuit 23 causes the selecting switches 23a and 23c to connect the a-side to c, and the signals A_1 and C_1 become signals A_3 and C_3 , respectively. Subsequently, the signals A_3 , B_2 , and C_3 are input to the inverse matrix transforming circuit 22.

The inverse matrix transforming circuit 22 performs predetermined subtraction/addition processing of each of the

input signals. The signals are then converted to video signals A_4 , B_4 , and C_4 . Each of the selecting switches 23d, 23e, and 23f select the a-side to be connected to c, and contour-adjusted video signals A_5 , B_5 , and C_5 are input to the LCD driver control circuit 15 shown in Fig. 1.

In contrast, when the NTSC/PAL R, G, and B video signals are input to the video signal processing circuit 13 as the signals A_1 , B_1 , and C_1 , respectively, as shown in Fig. 2, the peaking circuits 21a, 21b, and 21c perform peaking processing of the signals A_1 , B_1 , and C_1 and output the signals A_2 , B_2 , and C_2 , respectively. The signal B_2 is directly input to the selecting switch 23e, which selects the b-side to be connected to c. Regarding the signals A_2 and C_2 , the control signal Ss to the selecting circuit 23 causes the selecting switches 23a and 23c to select the b-side to be connected to c, and furthermore, the selecting switches 23d, 23e and 23f select the b-side to be connected to c. Hence, the contour-adjusted video signals A_5 , B_5 , and C_5 are input to the LCD driver control circuit 15 shown in Fig. 1.

Accordingly, appropriate contour adjustment is performed for the input signals, which may be in either the HDTV system or the NTSC/PAL system, and an image of high visibility is thereby obtained.

Fig. 3 is a block diagram of the internal construction

of processing circuits employed in the second peaking circuit 21b among the first, second, and third peaking circuits 21a, 21b, and 21c, which is used in both the HDTV system and the NTSC/PAL system.

The first and third peaking circuits 21a and 21c are equivalent to the second peaking circuit 21b. In Fig. 3, the reference numerals corresponding to the first and third peaking circuits 21a and 21c are provided in parentheses.

Fig. 4 is a waveform chart showing a signal at each unit of the peaking circuit shown in Fig. 3.

Referring to Fig. 3, a G/Y signal is input as a signal B_1 . When the signal B_1 reaches a high level at time t_1 , a first delay circuit 31 formed by cascade-connecting at least one D-type flip-flop delays the signal B_1 for a time period T_1 from time t_1 , thus generating a signal B_{11} that reaches a high level at time t_2 . The delayed signal B_{11} and the above input signal B_1 are input to a first subtractor 32. Subtraction processing is performed, and a signal B_{13} is generated as a subtraction result.

The signal B_{11} delayed by the first delay circuit 31 is also input to a second delay circuit 33 formed by cascade-connecting at least one D-type flip-flop. The delay circuit 33 delays the signal B_{11} for a predetermined time period T_2 , thus generating a signal B_{12} that reaches a high level at time t_3 . The delayed signal B_{12} and the delayed signal B_{11}

delayed by the first delay circuit 31 are input to a second subtractor 34. Subtraction processing is performed, and a signal B_{14} is generated as a subtraction result.

The signal B_{13} output from the first subtractor 32 and the signal B_{14} output from the second subtractor 34 are added in an adder 35, and a signal B_{15} is generated as an addition result. The signal B_{15} is amplified by an amplifier 36 to form a signal B_{16} . An appending unit 37 appends the signal B_{11} output from the first delay circuit 31 to the signal B_{16} , and the peaked signal B_2 is output.

Rising of the original signal is described hereinabove. Falling of the original signal performs similar operations at times t_4 , t_5 , and t_6 in Fig. 4.

Fig. 4 shows waveforms of these signals and temporal relationships among them. Details of these operations are described in Japanese Patent Application No. 10-244181.

The video signal processing circuit according to the embodiment has been described hereinabove. The video signal processing circuit is applicable to a viewfinder apparatus for a television camera.

In addition, the video signal processing circuit may be applied to an image monitor apparatus.

It should be understood by those skilled in the art that the present invention is not limited to the embodiments and that various changes and modifications, such as design changes, may be made in the invention without departing from the spirit and scope thereof.

In the embodiments, for example, the determining unit automatically switches the signal processing method in accordance with the type of the input signal. Generally, the type of the input signal is often known in advance. Therefore, an operator of a camera or the like may manually switch the signal processing method so as to simplify the operation.

WHAT IS CLAIMED IS:

- 1. A video signal processing circuit comprising:
- a contour-adjusting circuit for performing contour adjustment by peaking R, G, and B signals among video signals in an NTSC system or a PAL system or by peaking only a Y signal among transmission color signals in a high definition television system and for outputting at least one adjusted signal;

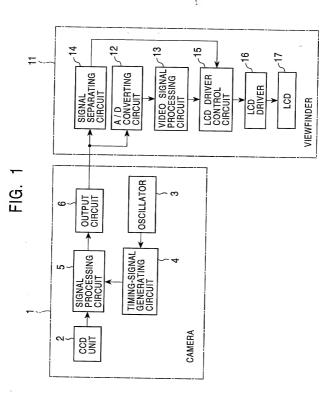
an inverse matrix transforming circuit for separating, by performing inverse matrix transformation, the R, G, and B signals from the adjusted Y signal, a Pr signal, and a Pb signal among the transmission color signals and for outputting the separated R, G, and B signals; and

- a selecting circuit for selecting, in accordance with the type of input video signals, either the R, G, and B signals in which the contour adjustment is performed or the Y signal, in which the contour adjustment is performed, and the Pr signal and the Pb signal, in which the contour adjustment is not performed.
- 2. A viewfinder apparatus for a television camera, comprising a display device using a video signal processing circuit as set forth in Claim 1.

- 3. A television camera comprising a viewfinder apparatus as set forth in Claim 2.
- 4. An image monitor apparatus comprising a display device using a video signal processing circuit as set forth in Claim 1.

ABSTRACT OF THE DISCLOSURE

A video signal processing circuit, which performs contour adjustment by means of digital signal processing, is applicable to a viewfinder apparatus for a television camera and an image monitor apparatus, which can be operated both in an NTSC/PAL system and an HDTV system. The video signal processing circuit includes a contour-adjusting circuit for performing contour adjustment by peaking R, G, and B signals or by peaking a Y signal in an HDTV system and for outputting at least one adjusted signal; an inverse matrix transforming circuit for separating, by performing inverse matrix transformation, the R, G, and B signals from the adjusted Y signal, a Pr signal, and a Pb signal and for outputting the separated R, G, and B signals; and a selecting circuit for selecting, in accordance with the type of input video signals, either the R, G, and B signals in which the contour adjustment is performed or the Y signal, in which the contour adjustment is performed, and the Pr signal and the Pb signal, in which the contour adjustment is not performed.





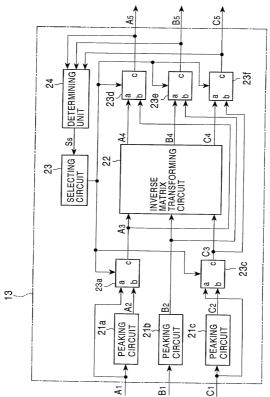


FIG. 3

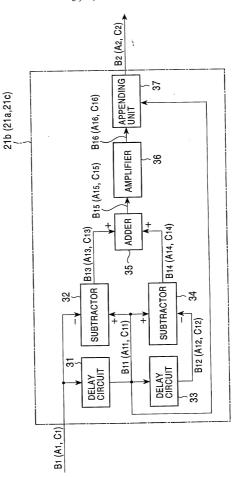


FIG. 4

